

# Adaptive Blind MPSK Constellation Recovery and Equalization for Cognitive Radio Applications

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**Abstract**—Cognitive radio (CR) is considered a relevant communication paradigm to deal with the increasing demands in modern communications systems. Adaptive schemes are required to recognize channel conditions and to properly adjust main transmission parameters to improve the quality of communications. In this direction, blind algorithms to recover constellation, from phase-modulated signals, represent a means to implement cognitive capabilities to allow automatic modulation recognition (AMR) on receivers. Commonly, the most popular approaches for blind constellation recovery are based on a two-step scheme. The first step uses to equalize channel effects and reduce inter-symbol interference (ISI). The second step carries out constellation recovery utilizing phase locked loop (PLL) systems like the Costas Loop, then to classify the incoming signal. This work proposes a novel single-step blind adaptive filter solution, inspired by an adaptive interference canceler, for joint equalization and constellation symbol recovery from received phase shift keying (PSK) waveforms. Furthermore, we propose new coefficients update mechanisms based on the constant amplitude of PSK signals. The proposed solution exhibits reduced computational complexity compared to the state of the art and a reduced time of convergence. Additionally, the proposed scheme does not require a training sequence to operate properly. The obtained results clearly show that the proposed scheme significantly improves accuracy regarding phase symbol estimation and ISI reduction.

**Index Terms**—LMS, adaptive filter, blind symbol phase estimation, PSK.

## I. INTRODUCTION

THE huge increase in the number of wireless connected devices for daily use is facing the scarcity of limited spectrum resources [1]. By 2023, the total of connected machine to machine (M2M) and internet of things (IoT) devices is predicted to be 14.7 billions [2]. Dealing with the reduced availability of connections, cognitive radio (CR) offers mechanisms to support smart and dynamic policies

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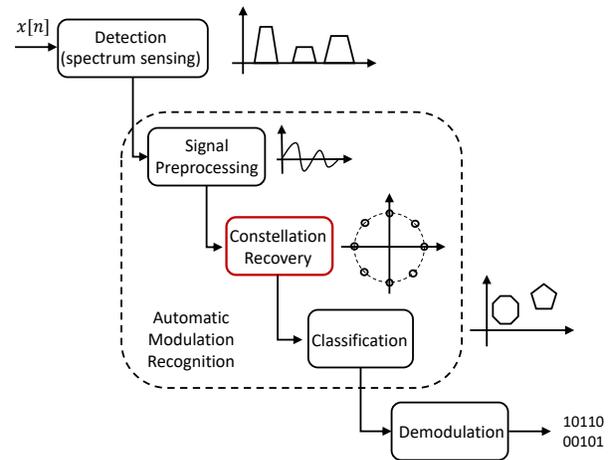


Fig. 1. Block diagram for the CR-receiver operation.

accounting for a flexible spectrum usage [3]. CR is supported by dynamical mechanisms allowing to re-adapt transmitters and receivers on the physical (PHY), medium access control (MAC), and network layers [4].

In the PHY layer, CR devices are conceived with autonomous capabilities to select communication parameters as the frequency band to operate, the modulation format, or the coding scheme. In this way, the receiver-side must be equipped with robust methods to detect and identify the received signal to dynamically adjust the received parameters [5]. To illustrate, Fig. 1 depicts the variety of components a CR receiver may perform partially or completely (i.e., as a full CR or “Mitola radio” [6]). Incoming signals are detected through spectrum sensing (SS) operations, then the received modulation is identified through automatic modulation recognition (AMR) methods, and finally, the carried information may be decoded autonomously [7]. These components may be used to autonomously decode the emitted information as an ultimate goal or to provide awareness about the channel status: spectrum occupancy [8], modulation format, information rate of emitted signals, etc [9].

Specifically, AMR mainly concerns two steps, namely, the signal preprocessing and the classification algorithm that can include feature extraction (illustrated in Fig. 1 as the constellation recovery block) [7]. Signal preprocessing copes with undesirable channel effects conceiving noise reduction and channel equalization techniques, as well as signal parameter estimation. Classification algorithms, comprised of likelihood and feature-based techniques, estimate the transmitted modu-

lation format thereafter.

This paper focuses on AMR techniques concerning feature extraction for the signal classification step. Specifically, we address techniques to recover constellation points from phase shift keying (PSK) waveforms and illustrate its applicability to quadrature amplitude modulation (QAM) as well. Based on the recovered constellation, a variety of classification techniques (cf. [7]) can be applied to distinguish the received signal from binary phase shift keying (BPSK), quadrature phase shift keying (QPSK), 8PSK, or QAM. Moreover, the recovered constellation points can be used as a signal feature to distinguish primary users (PUs) from secondary users (SUs). That is, the use of a given frequency band by PUs can be better identified not only by its occupancy, but also through the modulation format used by the PU. Furthermore, the recovered constellation points can be used to determine the mobile or static condition of the PU based on the rotation of the received constellation points as an additional feature [10].

In the literature, reported methods to recover phase from PSK or QAM waveforms are mainly conceived through phase locked loop (PLL) like the Costas Loop [11]. These are also conceived with the inclusion of signal preprocessing methods like channel equalizers and filters to reduce the impact of noise and undesirable channel effects [7]. However, these techniques introduce processing delays and further intersymbol interference (ISI) produced by the phase response and the limited bandwidth of the used linear time invariant (LTI) filters, respectively [12]. The induced delay incurs in a limited convergence time, while ISI incurs in a degraded performance to later classify the received signal.

In a different approach, we introduce a method based on adaptive filter (AF) techniques, avoiding the use of LTI-filters and thereby shortening the processing delay. AF have been widely employed on several signal processing applications such as equalization [13] and tracking of signal parameters [14]. Still, its inherent adaptation process makes AFs also a potential candidate for phase recovery applications.

We report a new solution based on the adaptive noise canceler model by Widrow *et al.* [15]. The proposed AF-based scheme can be implemented with a classical update mechanism, such as least mean squares (LMS), but we also introduce novel coefficients update mechanisms that report considerable benefits to accelerate the rate of convergence. This newly proposed solution is based on an adaptive noise canceler filter where processing is carried out with constant modulus coefficients and it is then denoted as CMC. Furthermore, taking advantage of the constant amplitude of PSK waveforms, the use of the CMC method implicitly introduces a channel equalization mechanism to some extent. That is, a preprocessing technique is jointly applied when using these adaptive techniques to adjust the filter coefficients. We confirm the feasibility and performance of our proposed techniques using analytic and geometrical descriptions, as well as simulation results.

Our main contributions can be summarized as follows:

- we introduce a low complex AF technique for the constellation recovery of PSK signals;
- we extend this method to recover the constellation points

of QAM waveforms;

- we present a new update mechanism, namely CMC, to increase the convergence speed of the filter in comparison to the traditional LMS technique;
- we show how CMC also introduces a channel equalization mechanism to some extent; and
- we compare the impact of realistic channel models to recover the constellation points.

The remainder of the paper is structured as follows. First, related work is discussed in Section II. Then, the system model is presented in Section III to analytically describe waveforms and the implemented AF structure. The AF's coefficients are updated following the proposed CMC mechanisms in Section IV with an illustrative example to discuss its functioning and performance in Section V. Then, the resulting performance is shown through learning curves, constellation points, and eye-patterns using realistic channel models in Section VI. Finally, Section VII concludes the paper and summarizes some future directions.

## II. RELATED WORK

Reported solutions to recover constellation points for PSK and QAM waveforms are mainly based on PLL schemes, such as a Costas Loop [16] and a Square Loop [17], or through the maximum likelihood (ML) [18] method. All of which are using an equalization for undesirable channel effects in the signal preprocessing step (cf. Fig. 1). The use of PLL and Costas Loop schemes are one of the most employed methods to track the phase of incoming signals without training sequences [11]. Although ML affords the best performance, its implementation is typically prohibitive due to the total number of multiplications, exponent arithmetic operations, and integration procedures.

As depicted in Fig. 2 a), the Costas Loop decomposes the received waveform for in-phase and quadrature components, from which the received constellations points can be decoded. The feedback loop through the error detector, loop filter, and numerically controlled oscillator (NCO) replicates the carrier frequency of the emitted waveform. The in-phase and quadrature branches recover the constellation points after a down-conversion operation through the multipliers and filters blocks.

Using a single loop PLL, the constellation points of the received signal can also be estimated [12], but its applicability is usually limited to BPSK waveforms. As depicted in Fig. 2 b), the input BPSK signal is squared to remove the carried data (binary) then allowing the PLL to track only the instantaneous phase of the carrier (at twice the original carrier frequency). The PLL output signal is then used to recover the constellation points after a frequency division by two.

These two schemes exhibit two major drawbacks. Although they are less complex than the ML detector, they still require down converters, which in turn incur in filter blocks implementation (second-order at least) with the corresponding implementation of adders and multipliers. Besides, the use of filters inherently introduces ISI and delay in the processing chain [12]. As long as filtering reduces the bandwidth of

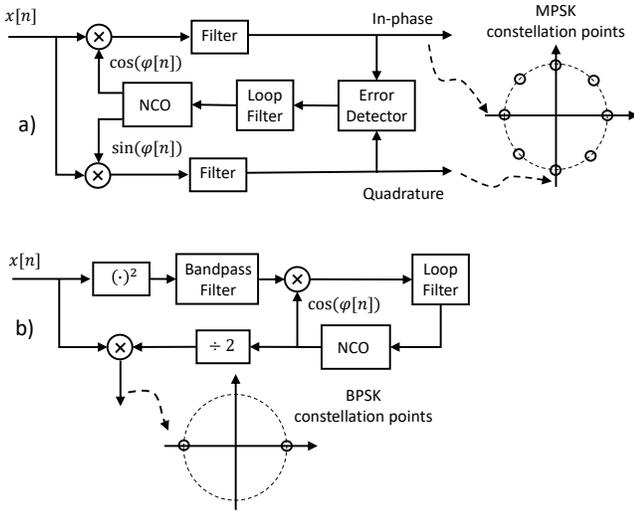


Fig. 2. Block diagrams to recover PSK constellation points, where  $\varphi[n]$  represents the phase at the output of the NCO. a) Costas Loop. b) Square Loop.

the recovered message, it becomes a symbol-spreader, and inevitably it will also introduce delay due to the non-zero group delay response.

Furthermore, in front of the constellation recovery, equalization methods are typically included to compensate for dispersive channels and reduce ISI. The preferred solutions to blindly compensate channel effects rely on adaptive filtering to equalize the amplitude of incoming phase-modulated signals. The most popular ones are based on Godard's constant modulus algorithm (CMA), Shalvi-Weinstein (SWA), and minimum entropy criterion (MED) [19] algorithms. These solutions are based on the constant amplitude of phase-modulated signals such as PSK waveforms. These algorithms establish cost functions to adjust the norm of received signals to a constant value, then to correct induced amplitude variations of multipath channels. Other CMA-based algorithms have been also defined to improve the convergence rate and performance. Those are the least squares (LSCMA), QR decomposition (QR-CMA), recursive (RCMA), recursive least squares (RLSCMA), and orthogonalized (O-CMA) [20].

### III. SYSTEM MODEL

Considering PSK signals, the discrete waveform representation is expressed by  $x[n] = A \cos(\omega_c n + \varphi[n])$ , where  $A$  is the signal amplitude,  $\omega_c$  is the carrier frequency and  $\varphi[n]$  denotes the time-varying symbol phase values in a finite set of  $M$  phases. This waveform carries information on the symbol phase parameter  $\varphi[n]$ .

In the case of PSK signals, symbols can be described by the *in phase*  $I[n]$  and *quadrature*  $Q[n]$  components as [21]

$$x[n] = I[n] \cos(\omega_c n) - Q[n] \sin(\omega_c n), \quad (1)$$

where

$$\begin{aligned} I[n] &= A \cos(\varphi[n]), \\ Q[n] &= A \sin(\varphi[n]). \end{aligned} \quad (2)$$

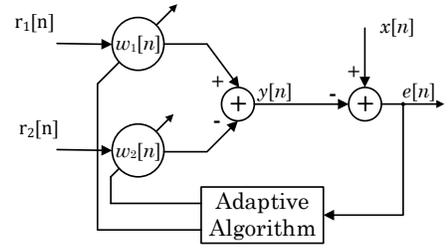


Fig. 3. Notch adaptive filter scheme [15].

In the case of the AF (notch filter scheme), it is conceived by two reference signals,  $r_1[n]$  and  $r_2[n]$ , and two filter coefficients,  $w_1[n]$  and  $w_2[n]$ , as depicted in Fig. 3 [15]. Given a single-frequency interference tone in  $x[n]$ , the filter output conforms a similar sequence  $y[n]$  based on the adjusted coefficients and the reference signals. That is, the resulting output sequence  $y[n]$  will estimate the incoming signal  $x[n]$  as long as the adaptive algorithm operates to reduce the power of the error sequence  $e[n]$  [14].

Besides, provided that the output filter computes

$$y[n] = w_1[n] r_1[n] - w_2[n] r_2[n], \quad (3)$$

the filter coefficients  $w_1[n]$  and  $w_2[n]$  might estimate the in phase and quadrature components according to a direct comparison between Eq. (1) for the received PSK signal and Eq. (3) for the AF output as

$$x[n] = \underbrace{I[n]}_{w_1[n]} \overbrace{\cos[\omega_c n]}^{r_1[n]} - \underbrace{Q[n]}_{w_2[n]} \overbrace{(\sin[\omega_c n])}^{r_2[n]}, \quad (4)$$

where the coefficients  $w_1[n]$  and  $w_2[n]$  are used to estimate  $I[n]$  and  $Q[n]$  from the received signal whenever the reference signals  $r_1[n]$  and  $r_2[n]$  are equal to  $\cos[\omega_c n]$  and  $\sin[\omega_c n]$ , respectively. Then, based on the scheme in Fig. 3, we propose to directly recover the constellation points from received PSK signals as  $(I[n], Q[n])$  through the coefficient pair  $(w_1[n], w_2[n])$ .

Through the adaptive filter scheme in Fig. 3 little knowledge is required about the received PSK signal. Without resorting to training sequences, this system allows in-phase and quadrature carrier components to recover. Through this scheme, the signal parameter to be given at the receiver side is the carrier frequency  $\omega_c$  for the reference signals  $r_1[n]$  and  $r_2[n]$ .

The AF scheme in Fig. 3 represents a Notch configuration similar to the system presented in [15]. This scheme is typically used to cancel interference tones on a variety of applications. Recent works show significant results estimating the carrier frequency of a single complex sinusoid with a Notch filter and the recursive least squares (RLS) algorithm [22]. To the best of our knowledge, none of the consulted works has focused on recovering the phase of a given sinusoidal signal to estimate the constellation points of PSK waveforms.

### IV. COEFFICIENTS UPDATE MECHANISM: CMC

Reported solutions based on the AF scheme in Fig. 3 commonly implement LMS and RLS algorithms to update

the weighting coefficients pair  $(\omega_1[n], \omega_2[n])$  [22]. However, a new updating mechanism may be devised by including additional constraints to improve the convergence rate.

When the received signal  $x[n]$  represents a PSK waveform, the AF coefficients will be located over a circumference of radius  $A$  due to the constant amplitude of these waveforms. In this respect, a new restriction is included when limiting the location of the coefficients to be on a circumference (i.e., coefficients of constant modulus). Similar to the CMA acronym (constant modulus algorithm), this new solution is referred to as constant modulus coefficients (CMC).

#### A. The CMC Concept

Considering the AF structure in Fig. 3, its two coefficients' trajectory can be restricted to a circumference of constant radius, as given by the amplitude of the received PSK waveform. To illustrate this mechanism, Fig. 4 provides a geometrical representation in the case of BPSK signals, where the points  $S_1$  and  $S_2$  represent the steady state constellation points. Following this reasoning, the point  $c$  must be guided, over the circumference of radius  $A$  (amplitude of PSK waveform), to either points  $S_1$  or  $S_2$  whenever the incoming phase is 0 or  $\pi$ , respectively. Similar to the LMS algorithm, the direction of movement of the point  $c$  is provided by the opposite direction of a given gradient vector  $-\hat{\nabla}\mathbf{J}[n]$ , which indicates the direction of the minimum value of the error signal  $e[n]$  (cf. Fig. 3). Considering the two coefficients filter in Fig. 3, this gradient vector is defined by two components  $\hat{\nabla}\mathbf{J}[n] = [\hat{\nabla}J_1[n] \ \hat{\nabla}J_2[n]]$ .

Based on this geometrical representation, a new intuitive mechanism to update the phase of point  $c$  is based on the projection of  $-\hat{\nabla}\mathbf{J}[n]$  over a vector  $\mathbf{T}$ , which is tangent to the circumference as represented in Fig. 4 for the transition between  $S_1$  and  $S_2$ . The projection  $-\hat{\nabla}\mathbf{J}_T[n] = \langle -\hat{\nabla}\mathbf{J}[n], \mathbf{T} \rangle$ , indicates the counterclockwise rotation of  $c$  indicating the next step coordinates for the point  $c$ . The Fig. 4 depicts the case where  $-\hat{\nabla}\mathbf{J}[n]$  has a positive projection on the tangent vector  $\mathbf{T}$ . This is the case where a symbol of negative phase, from a given BPSK signal, is after a symbol of positive phase. Under these conditions, the phase of the point  $c$  is updated to the counterclockwise direction over the circumference of radius  $A$ . These geometrical mechanisms represent the fundamentals of the proposed solution to update the two AF coefficients. At this point, we remark the need to estimate the amplitude of the received PSK waveform, which can be directly derived following the CMA algorithm as  $\frac{\mathbb{E}\{x^4[n]\}}{\mathbb{E}\{x^2[n]\}}$  [23].

Following the geometrical representation in Fig. 4, to derive the equations to update the AF coefficients, we depart from the relation

$$\begin{aligned} w_1[n] &= A \cos(\hat{\varphi}[n]), \\ w_2[n] &= A \sin(\hat{\varphi}[n]), \end{aligned} \quad (5)$$

where  $\hat{\varphi}[n]$  is the parameter to be updated in order to find a closer similarity to the original transmitted phase sequence  $\varphi[n]$ . Based on these parametric relations, a rule must be established to update  $\hat{\varphi}[n]$  for each adaptive iteration when decrementing the amplitude of the error sequence  $e[n]$ . To do

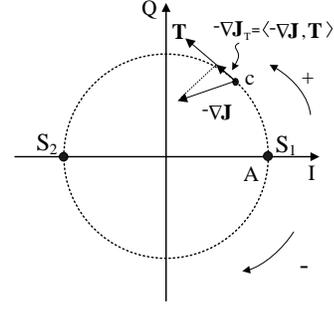


Fig. 4. Illustration of the proposed CMC updating mechanism.

so, we use the sign of the projected gradient vector  $(-\hat{\nabla}\mathbf{J}_T[n])$  to indicate the counter or the clockwise direction of  $\hat{\varphi}[n]$ , and the magnitude of the gradient vector  $(\|\hat{\nabla}\mathbf{J}[n]\|)$  to quantify the step to afford in the next iteration as

$$\Delta\hat{\varphi}[n] = \mu \text{sign} \left( -\hat{\nabla}\mathbf{J}_T[n] \right) \frac{\|\hat{\nabla}\mathbf{J}[n]\|}{J_{max}} \pi, \quad (6)$$

where  $\mu$  is the step size,  $\|\hat{\nabla}\mathbf{J}[n]\|$  is the magnitude of gradient vector  $\hat{\nabla}\mathbf{J}[n]$ ,  $\text{sign} \left( -\hat{\nabla}\mathbf{J}_T[n] \right)$  establishes the proper counterclockwise or clockwise direction, where  $\text{sign}(\cdot)$  denotes the sign operation,  $J_{max}$  represents the maximum value of  $\|\hat{\nabla}\mathbf{J}[n]\|$ , and  $\frac{\|\hat{\nabla}\mathbf{J}[n]\|}{J_{max}}$  indicates the angle as a fraction of  $\pi$  to be updated.

According to this coefficient update mechanism, the product of both terms  $\text{sign} \left( -\hat{\nabla}\mathbf{J}_T[n] \right)$  and  $\frac{\|\hat{\nabla}\mathbf{J}[n]\|}{J_{max}}$  provides a normalized quantity on the interval  $[-1, 1]$ . Having this as a resultant factor of  $\pi$ , as indicates Eq. (6), it is interpreted as the phase in the interval  $[-\pi, \pi]$ , and accordingly as a movement over the circumference in Fig. 4.

The gradient vector  $\hat{\nabla}\mathbf{J}[n]$  is computed similarly to the LMS algorithm as

$$\hat{\nabla}J_{1,2}[n] = \frac{d e^2[n]}{d w_{1,2}} = 2e[n]r_{1,2}[n], \quad (7)$$

where  $r_1[n] = \cos(\omega n)$  and  $r_2[n] = \sin(\omega n)$  are defined in accordance to (4) and  $e[n] = x[n] - y[n]$  as represented in the scheme depicted in Fig. 3. Finally, the proposed updating mechanism is derived from (6) yielding to the new updating mechanism as

#### CMC-1

$$\hat{\varphi}(n+1) = \hat{\varphi}(n) - \mu \text{sign} \left( -\hat{\nabla}\mathbf{J}_T[n] \right) \frac{\|\hat{\nabla}\mathbf{J}[n]\|}{J_{max}} \pi, \quad (8)$$

However, after evaluating this mechanism in simulations (not illustrated here), results indicates that Eq. (8) produces abrupt changes on the filter output  $y[n]$  due to large values of  $\|\hat{\nabla}\mathbf{J}[n]\|$ . These abrupt changes on  $y[n]$  cause distortion on recovered symbols. To avoid this inconvenient result, we may reduce the abrupt changes produced by  $\|\hat{\nabla}\mathbf{J}[n]\|$  with two other updating mechanisms. As a first approach, the norm is replaced by the minimum value of the components yielding

**CMC-2**

$$\begin{aligned} \hat{\varphi}(n+1) = & \hat{\varphi}(n) - \\ & - \mu \operatorname{sign}\left(-\hat{\nabla}\mathbf{J}_T[n]\right) \frac{\min(J_1[n], J_2[n])}{J_{max}} \pi. \end{aligned} \quad (9)$$

As a second approach, the norm is replaced by the average value of its components as

**CMC-3**

$$\begin{aligned} \hat{\varphi}(n+1) = & \hat{\varphi}(n) - \\ & - \mu \operatorname{sign}\left(-\hat{\nabla}\mathbf{J}_T[n]\right) \frac{(J_1[n] + J_2[n])/2}{J_{max}} \pi. \end{aligned} \quad (10)$$

where  $\|\hat{\nabla}\mathbf{J}[n]\|$  has been replaced by new terms as  $\min(J_1[n], J_2[n])$  and  $(J_1[n] + J_2[n])/2$  for CMC-2 and CMC-3, respectively. Both equations in (9) and (10) reduce the total updated amount  $\Delta\varphi[n]$  in comparison to (8). It is straightforward to establish that the minimum and average value of components of  $\hat{\nabla}\mathbf{J}[n]$  is always smaller than the norm of the same vector  $\|\hat{\nabla}\mathbf{J}[n]\|$ .

These new two terms have the same role of the gradient vector  $\hat{\nabla}\mathbf{J}[n]$  to reduce the error sequence. The larger the value of  $\|\hat{\nabla}\mathbf{J}[n]\|$  is, the larger the values of  $\min(J_1[n], J_2[n])$  and  $(J_1[n] + J_2[n])/2$  will be, i.e., larger error values will produce larger update steps  $\Delta\varphi[n]$ , likewise lower errors will reduce  $\Delta\varphi[n]$  accordingly.

On the other hand, the step-size  $\mu$  is in the interval  $0 < \mu < \frac{1}{\lambda_{max}}$ , where  $\lambda_{max}$  is the largest eigenvalue of the autocorrelation matrix corresponding to the incoming signal  $x[n]$  (similar to the LMS method). Given that the received waveform is conformed by a single frequency tone  $\omega_c$ , then the autocorrelation matrix, in case of a two coefficients filter, is given as [24]

$$\mathbf{R}_{xx} = \begin{bmatrix} \frac{A^2}{2} & \frac{A^2}{2} \cos(2\omega_c) \\ \frac{A^2}{2} \cos(2\omega_c) & \frac{A^2}{2} \end{bmatrix}, \quad (11)$$

where the largest eigenvalue is computed by solving the characteristic equation  $|\mathbf{R}_{xx} - \lambda\mathbf{I}| = 0$  yielding

$$\lambda_{max} = (1 + |\cos(2\omega_c)|), \quad (12)$$

where  $\mathbf{I}$  represents the identity matrix.

**B. Remarks**

The new adaptation mechanisms CMC-1 to CMC-3 take advantage of the constant amplitude of PSK signals. This constant amplitude of the updating mechanism implicitly establishes that the recovered constellation points lie on a circumference of radius  $A$ , where  $A$  is the PSK signal amplitude. In comparison to the traditional LMS algorithm, the newly proposed mechanisms have to adjust only phase but not amplitude. This increases information and then reduces variance on estimating the transmitted components [25], which in turn will be in favor of the convergence speed.

Additionally, establishing a constant amplitude for the adaptive coefficients reduces the impact of distortions in

the communication channel. Provided that the non-desirable effect of channels modifies the amplitude of received signals, i.e., multipath trajectory, the proposed scheme estimates a signal  $y[n]$  of constant amplitude instead. In this concern, the proposed solution exhibits to have some countermeasure mechanism against, as later illustrated for a variety of channel models in Section VI.

**C. Complexity Analysis**

The proposed system in Fig. 3 is conceived with a finite impulse response (FIR) filter of two coefficients and the adaptive algorithm block. The adaptive algorithm may be implemented by using the proposed CMC methods or the traditional LMS mechanism. Complexity regarding CMC methods is superior to the equivalent LMS algorithm given that the proposed adaptive algorithm performs more operations than the LMS method. By comparing expressions from the CMC methods in (8), (9), and (10) with the standard LMS given by  $\hat{\mathbf{w}}[n+1] = \hat{\mathbf{w}}[n] + \mu \mathbf{r}[n]e[n]$  [15], the superior performance of CMC is attained at the expense of a few additional terms to update the coefficients. Bold letters  $\mathbf{w}$  and  $\mathbf{r}$  represent vectors of components  $\mathbf{w} = [w_1[n], w_2[n]]$  and  $\mathbf{r} = [r_1[n], r_2[n]]$ .

Regarding the previously reported schemes, common systems for constellation points recovery implement two main subsystems comprising channel equalization, to counteract undesirable channel effects, and phase recovery methods like the Costas Loop scheme. For instance, to compensate channel effects, CMA techniques implement a FIR filter of complex taps in addition to the adaptive coefficients mechanism. This to reduce undesirable channel effects [26]. In addition, the Costas Loop scheme is used to recover the constellation points, which in turn implements two-phase detectors and NCO blocks, as depicted in Fig. 2. The phase detector is commonly implemented by a multiplier and a low pass filter of at least second-order. In this regard, the use of these subsystems has larger complexity than the proposed scheme in Fig. 3 by either using LMS or CMC methods.

**D. Extension to QAM Constellation Recovery**

The proposed AF-based scheme and the coefficients update mechanisms can be also extended to estimate the constellation points from QAM waveforms. Since its constellation points are located over circumferences with different radius, as represented in Fig. 5, then a parallel operation of AF can be used to derive the constellation points per circumference. As depicted in this figure, each adaptive filter will operate with reference signals  $(r_1[n], r_2[n])$  according to each different radius on the constellation points, in this case  $A_1, A_2, A_3$ . Then by comparing the energy of each different error signal  $e[n]$ , the radius can be selected according to that one with the less error amplitude (Radius detector block). The multiplexer (MUX block) will output the coefficient pair  $(\omega_1[n], \omega_2[n])$  in accordance with the received symbol.

Although directly extensible to QAM waveforms, the complexity and performance of the scheme in Fig. 5 in comparison to the traditional Costas Loop should be further analyzed in a separate work. However, at this point, it can be remarked

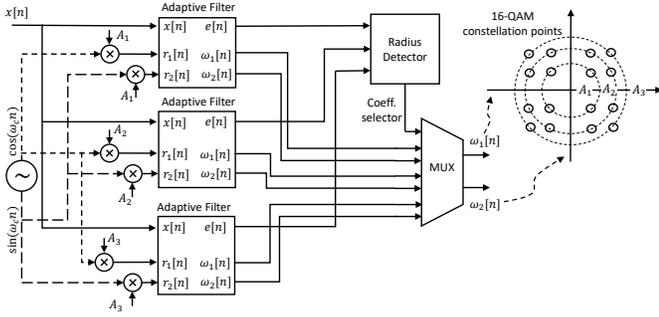


Fig. 5. Block diagram for 16-QAM constellation recovery.

the inherent reduction of channel distortions as long as the provided constellation points are fixed to each different circumference when implementing the conceived CMC methods.

## V. ILLUSTRATIVE EXAMPLE FOR QPSK AND QAM WAVEFORMS

Here we illustrate the functioning of the proposed scheme in Fig. 3 and the updating mechanism CMC-1 according to Eq. (8). It is assumed that a PU is transmitting either QPSK or QAM waveforms, where the carrier frequency is  $\omega_c = \frac{\pi}{8}$ . We assume that both waveforms are already represented in the discrete domain, i.e., the received signal has been already sampled by a previous analog to digital converter (ADC) block fulfilling the Nyquist criterion constraint. According to the relation  $\omega_c = 2\pi \frac{f_c}{f_s} = \frac{\pi}{8}$  may correspond to baseband signals with a carrier frequency of  $f_c = 1.25$  MHz and sampling frequency  $f_s = 20$  MHz. This sampling frequency is according to typical bandwidths of CR networks, i.e. 4 MHz when the CR system is operating with global system for mobile communications (GSM) systems [27], or in the range 6–8 MHz for the IEEE 802.22 standard using the white space of television emissions [28]. There are also commercial available ADCs of 20 Msps and 12–16 bits resolution [29].

### A. QPSK constellation recovery

We consider a QPSK signal with amplitude  $A = 1$  and carrying the phase sequence  $\varphi[n] = \{0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}\}$ . The QPSK waveform and the corresponding in phase and quadrature components are illustrated in Fig. 6, where Fig. 6 a) shows the transmitted QPSK waveform, while Fig. 6 b) and c) show the transmitted in phase and quadrature components. Each figure depicts the corresponding recovered signals with dashed lines, considering the proposed AF-based scheme. Here we illustrate results with rectangular pulses to better depict the convergence of the AF-based scheme. Although in realistic communication systems pulse shape mechanisms are used to reduce the impact of ISI, e.g. raised cosine pulses [30], the use of rectangular pulses lets to illustrate better the convergence behavior of the proposed scheme. Otherwise the convergence performance will be masked by the pulse shape.

The recovered phase and quadrature components in Fig. 6 b) and c), are given by the two filter coefficients  $w_1[n]$  and  $w_2[n]$  from the proposed AF-based scheme shown in Fig. 3. Both filter coefficients track the in-phase and quadrature components of the transmitted signal to reduce the MSE

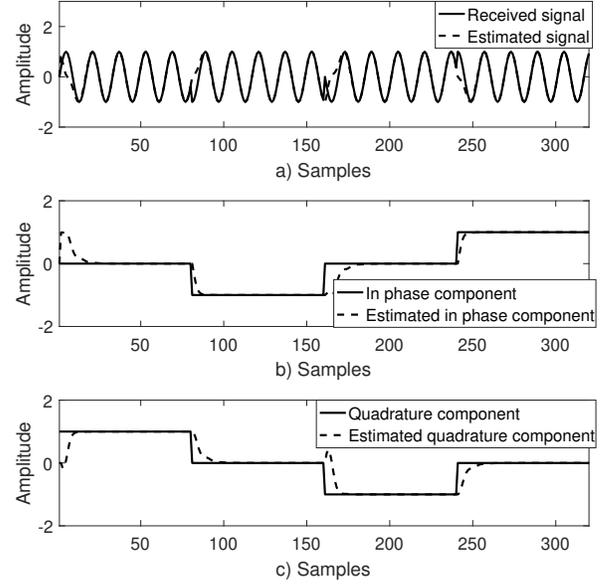


Fig. 6. Illustrative example to recover in phase and quadrature components of a QPSK waveform. a) Transmitted and recovered QPSK signal. b) Transmitted and recovered in phase component. c) Transmitted and recovered quadrature component.

between the transmitted signal  $x[n]$  in (1) and the output filter  $y[n]$  in Eq. (3).

The dynamics of the two coefficients on the constellation diagram are illustrated in Fig. 7 for CMC-1. In this case, seven iterations have been plotted based on the first seven samples of the received QPSK signal in Fig. 6 a). Provided the phase of the corresponding symbol is  $\frac{\pi}{2}$ , then the estimated constellation points are displaced from the starting point  $(1, 0)$  to  $(0, 1)$  on each iteration. The red points below the  $x$ -axis correspond to the second and third iterations, they were erroneously located due to the stochastic gradient noise [15]. Except for these two points, the rest have a positive projection of  $-\hat{\nabla} \mathbf{J}[n]$  (black vectors) over the tangent vector  $\mathbf{T}$  (blue vectors), which in turn produces a counterclockwise movement as exhibit the next iterations following the red points.

On the other hand, Fig. 8 shows the dynamics of AF coefficients considering LMS and CMC methods when the arrived constellation point is  $(0, -1)$  and the signal to noise ratio (SNR) is 10 dB for the first 15 iterations. Starting at point  $(1, 0)$ , the four algorithms seek the point  $(0, -1)$  on each iteration. However, most of the time the CMC trajectories according to (8), (9), and (10) stay closer to the desired value  $(0, -1)$  than the LMS method. This partial result shows that the proposed solution has a higher convergence rate than LMS.

The proximity of CMC and LMS output to desired values is better illustrated in Fig. 9, where the recovered signals are presented. Fig. 9 a) shows the output signal of the adaptive filter, from the scheme in Fig. 3, and the transmitted single frequency tone. All CMC methods get closer to the desired signal in a shorter period compared to the LMS method. Fig. 9 b) depicts the error signal of the AF-based schemes, where differences between the transmitted signal and the filter

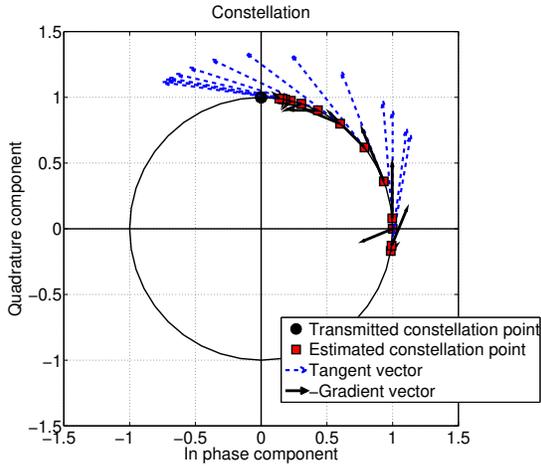


Fig. 7. Dynamics in the I-Q plane of the proposed AF-based solution considering CMC and LMS mechanisms for a QPSK signal.

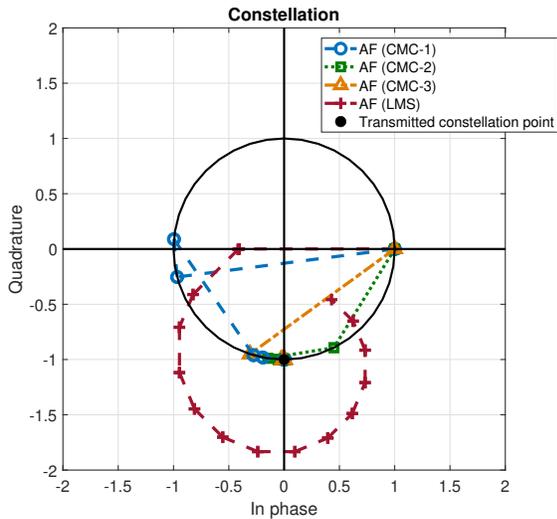


Fig. 8. Dynamics of the proposed AF-based solution considering CMC and LMS mechanisms for a QPSK signal.

output are lower in CMC methods than in LMS. For instance, CMC-1 attains an error signal seven times smaller than the LMS method after 6 iterations achieving a faster convergence rate.

### B. QAM Constellation Recovery

To illustrate the extension of the constellation recovery process to QAM signals, we implement the diagram shown in Fig. 5 considering CMC-1 as the updating mechanism of the adaptive filters. A 16-QAM signal is processed with parameters  $A_1 = 1.4142$ ,  $A_2 = 3.1623$ , and  $A_3 = 4.2426$ , which correspond to in phase and quadrature amplitudes of  $\pm 1$  and  $\pm 3$ . The remaining modulation parameters were kept as in the QPSK example.

Fig. 10 depicts the estimation of the received signal and its components. As illustrated in this figure, the proposed solution is able to track quite well the in-phase and quadrature

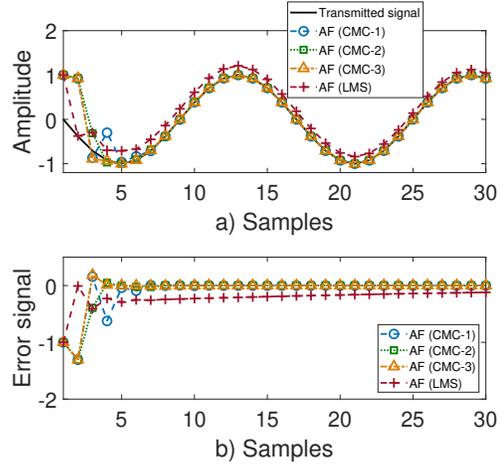


Fig. 9. Dynamics of CMC and LMS mechanisms for a QPSK signal.

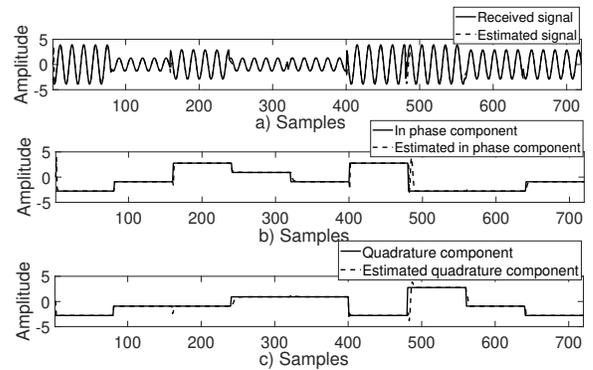


Fig. 10. Illustrative example to recover in-phase and quadrature components of a 16-QAM waveform. a) Transmitted and recovered 16-QAM signal. b) Transmitted and recovered in phase component. c) Transmitted and recovered quadrature component.

components of the received signal. Just in some transitions, the method exhibits some overshoot effects due to the large difference of amplitude between one symbol and the next.

To further illustrate, Fig. 11 shows the dynamics of the recovery mechanism in the I-Q plane. This figure depicts the transition between two constellation points from the inner circumference to the outer circumference. The initial point is located at  $\varphi = -\frac{3\pi}{4}$  in the inner circumference, while the second one is at  $\varphi = -\frac{\pi}{4}$  in the outer circumference. As exhibited here, the estimated constellation points first switch from the inner circumference to the outer one, and then start to get closer to the desired point.

## VI. SIMULATION RESULTS

To evaluate the merit of the proposed adaptive scheme in a CR scenario, conclusions are drawn from results obtained on simulations and accounting for a variety of channel models. Their analysis accounts for the speed of convergence of the proposed methodology and its capability to diminish the impact of multipath channels, as described in Sections VI-A and VI-B, respectively. Besides, here we consider emissions from a single PU only and noise is modeled as additive white Gaussian noise (AWGN). Multiple interfering sources and the impact of tone capture effect [31], [32] will be addressed as a future outlook.

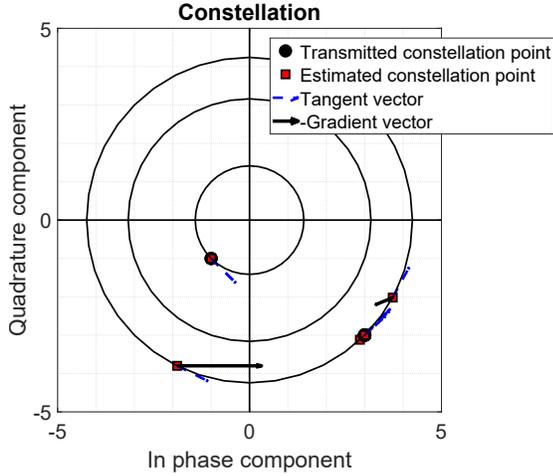


Fig. 11. Dynamics in the I-Q plane of the proposed AF-based solution considering CMC mechanisms for a 16-QAM signal.

The input sequences to obtain these metrics consist of BPSK, QPSK, 8PSK, and 16PSK waveforms processed in the discrete-time domain, the normalized carrier frequency is located at  $\omega_c = \frac{\pi}{8}$  and the amplitude is  $A = 1$ . We use the same normalized frequency following CR systems as explained in the previous Section. Data is randomly generated following a uniform distribution and for simulation's purposes, the bit length is 80 samples to duration as five times the carrier period). For the LMS algorithm, the adaptive step-size is selected as  $\mu = \frac{0.9}{\lambda_{max}}$  to achieve a faster speed of convergence, where  $\lambda_{max}$  is defined in Eq. (12). The same value for  $\lambda$  is selected in the case of the CMC methods.

Simulations are obtained in comparison to the Costas Loop (cf. Fig. 2 a)) combined with CMA method. In this connection, the received signal is pre-processed with the CMA method to compensate for the channel impact following the solution reported by Godard [23]. Besides, the CMA equalizer is implemented by 2 complex tap gains to have a fair comparison with the proposed system in Fig. 3. The adaptive step size is selected as  $\frac{1}{200 \cdot 30 \mathbb{E}\{a_n^2\}}$  [23], where  $\mathbb{E}\{a_n^2\}$  represents the variance of the transmitted symbols, where  $\mathbb{E}\{\cdot\}$  is the statistical mean operator.

#### A. Speed of Convergence

The speed of convergence is measured by considering the learning curve based on the mean squared error (MSE) criteria as  $\mathbb{E}\{e^2[n]\}$ , and  $e^2[n]$  is the difference between the estimated sequence and the transmitted one. To illustrate the speed of convergence performance, 200 iterations were performed with different initialization of data, noise, and coefficients values for QPSK waveforms.

Figures 12 to 15 depict the MSE criteria for a variety of SNR values, i.e., infinite (not noise), 10, 5 and 0 dB. According to Fig. 12, where the channel is assumed ideal (without noise and multipath effects), the proposed AF-based scheme (cf. Fig. 3) has better performance in comparison to the Costas Loop method (cf. Fig. 2 a)) combined with CMA. Besides, the CMC methods exhibit a better speed of convergence in comparison to LMS. In this case, the CMC methods

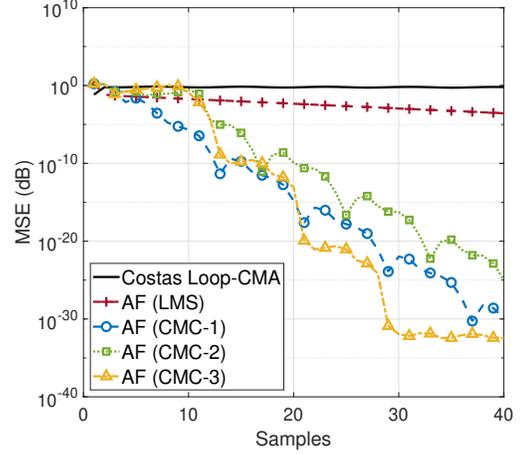


Fig. 12. Learning curves for QPSK waveforms when SNR =  $\infty$  dB.

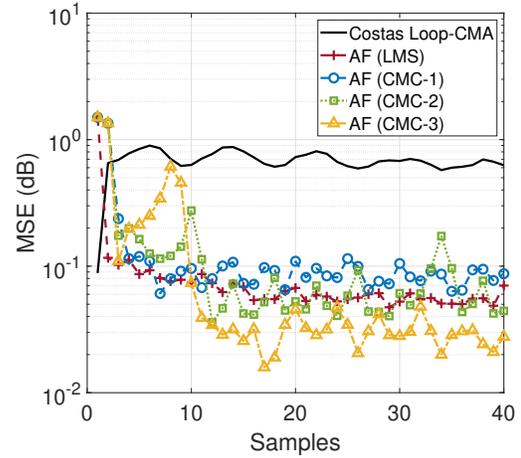


Fig. 13. Learning curves for QPSK waveforms when SNR = 10 dB.

dramatically decline as the number of iterations increases and CMC-3 presents the best behavior. In the presence of AWGN, from Figures 13 to 15, CMC-3 presents the highest speed of convergence.

Additionally, the MSE performance for other modulation orders is also illustrated in Fig. 16 when SNR = 10 dB. This figure exhibits a similar performance for the proposed scheme when using CMC-3 and considering a variety of modulation schemes such as QPSK, 8PSK, and 16PSK waveforms.

#### B. Inter-symbol Interference

The distortion produced by multipath channels and its limited bandwidth leads to ISI effects on the recovered in-phase and quadrature levels, which in turn deteriorates the quality of communications. To demonstrate the feasibility of the proposed AF-based scheme in Fig. 3, by using the algorithms LMS and CMC-1 to CMC-3, we simulate a variety of real FIR and infinite impulse response (IIR) channels from [33]–[37].

Provided that the channel attenuates the transmitted signal, in the proposed AF-based scheme the amplitude of the received signal is estimated similarly to the CMA method as  $\hat{A} = \frac{\mathbb{E}|r[n]|^4}{\mathbb{E}|r[n]|^2}$ , as indicated in Section IV. Under these

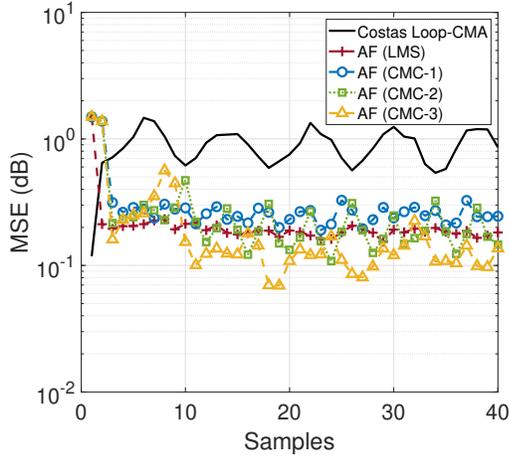


Fig. 14. Learning curves for QPSK waveforms when SNR = 5 dB.

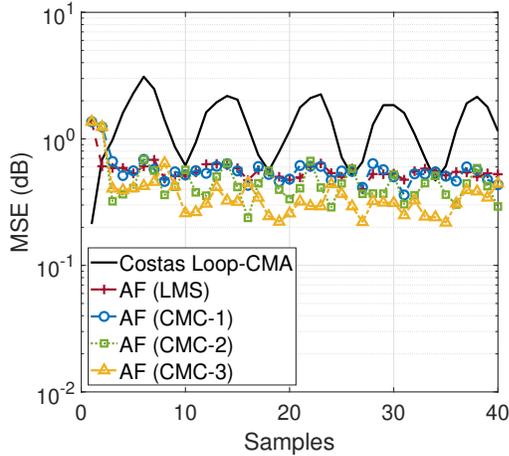


Fig. 15. Learning curves for QPSK waveforms when SNR = 0 dB.

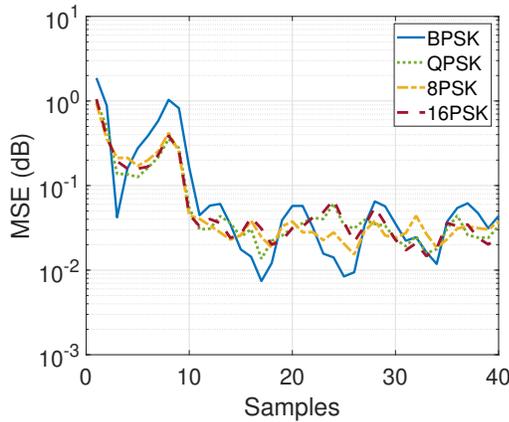


Fig. 16. Learning curves for QPSK, 8PSK, and 16PSK waveforms utilizing the AF-based scheme and considering CMC-3 when SNR = 10 dB.

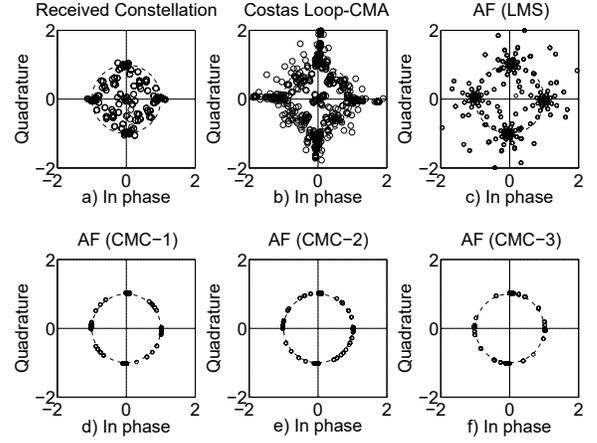


Fig. 17. Recovered constellation points for transmissions over the FIR channel provided by Johnson and Sethares [33]. a) Received constellation points, b) Costas Loop+CMA, c) AF (LMS), d) AF (CMC-1), e) AF (CMC-2), f) AF (CMC-3) methods.

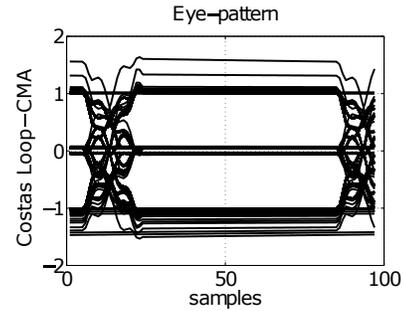


Fig. 18. Eye-pattern of the Costas Loop scheme combined with CMA for transmissions in the FIR channel provided by Johnson and Sethares [33].

assumptions, we demonstrate the effectiveness of the proposed solutions by obtaining constellation and eye pattern diagrams for 8000 iterations.

1) *FIR channel*: In this example, we consider a tap FIR filter to model multipath channel distortions. The multipath channel is modeled through the impulse response vector  $h[n] = [0.5, 1, -0.6]$  [33]. Fig. 17 illustrates the constellation points regarding the received constellation in a), the Costas Loop scheme combined with CMA in b), as well as the proposed AF-based scheme according to LMS in c), CMC-1 in d), CMC-2 in e), and CMC-3 in f). As observed in Fig. 17 d) to f), the proposed AF-based methods CMC-1 to CMC-3 reduce the spreading of the constellation points in comparison to CMA and LMS algorithms. Figures 18 and 19 show the eye-opening behavior for the Costas Loop and the proposed solutions, respectively. The methods CMC-1 to CMC-3 lead to a clear eye-opening pattern, which in turn favors the proper detection of the received phase.

Additionally, we also simulated the SUI-3 channel model [34], where the impulse response vector is  $h_i[n] = [0.5395, 0.0451, -0.1025]$  and  $h_q[n] = [-0.0607, -0.119, -0.1126]$ , respectively. Fig. 20 a) to f) illustrate the received and recovered constellation points for each method, while Figures 21 and 22 depict the eye-opening pattern for Costas Loop combined with CMA

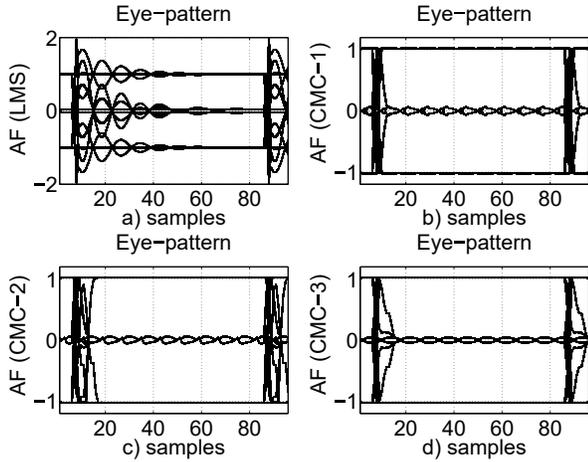


Fig. 19. Eye-patterns for transmissions in the FIR channel provided by Johnson and Sethares [33]. a) AF (LMS), b) AF (CMC-1), c) AF (CMC-2), d) AF (CMC-3) methods.

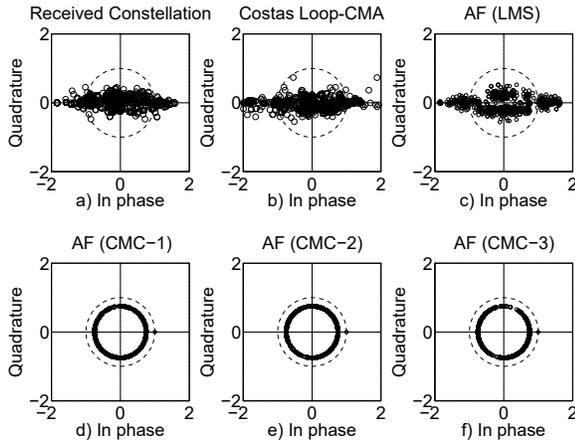


Fig. 20. Recovered constellation points for transmissions in the SUI-3 channel in [34]. a) Received constellation points, b) Costas Loop+CMA, c) AF (LMS), d) AF (CMC-1), e) AF (CMC-2), f) AF (CMC-3) methods.

and the proposed AF-based method, respectively. Fig. 20 exhibits the superior performance of the proposed AF-based scheme in comparison to the Costas Loop with CMA when recovering the constellation points. Similar behavior is obtained regarding the eye-opening pattern when comparing the proposed AF-based method in Fig. 22 a) to the Costas Loop with CMA in Fig. 21.

2) *Non-minimum phase channel*: This example illustrates performance when the channel is modeled by the impulse response vector

$$h[n] = \begin{cases} 0 & n < 0 \\ -0.4 & n = 0 \\ 0.84 \cdot 0.4^n & n > 0 \\ 0 & n \geq 7 \end{cases}, \quad (13)$$

which describes a non-minimum phase channel of length 7 samples [35], [36]. Through this channel, results for the recovered constellation points and eye pattern are illustrated in Figures 23 to 25. In this case, the method CMC-2 exhibits a

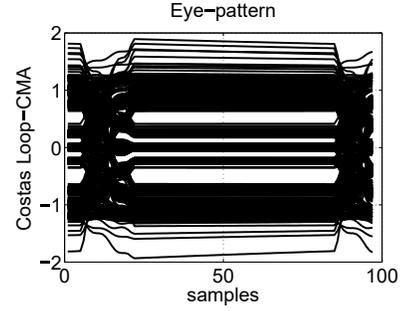


Fig. 21. Eye-pattern derived from the Costas Loop scheme combined with CMA for transmissions in the SUI-3 channel provided in [34].

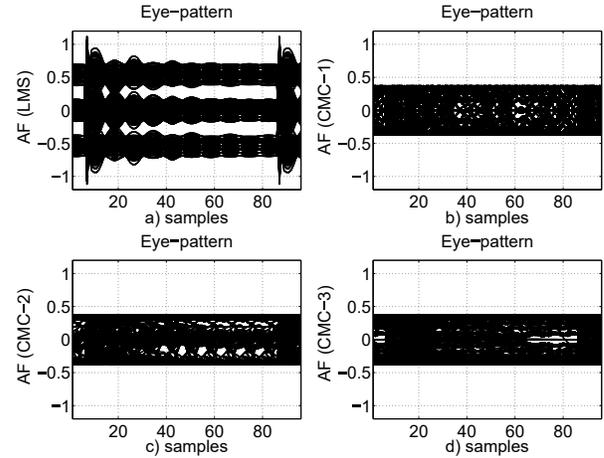


Fig. 22. Eye-patterns for transmissions in the SUI-3 channel provided in [34]. a) AF (LMS), b) AF (CMC-1), c) AF (CMC-2), d) AF (CMC-3) methods.

better eye-opening, and the LMS method a better constellation points recovery when compared to the Costas Loop with CMA scheme.

3) *IIR channel*: Finally, this section illustrates the performance in the case of IIR channels. The transmitted QPSK signal is then processed by a distortion channel described through its  $z$ -transform as [37]

$$H(z) = \frac{1}{1 + 0.9z^{-1}}. \quad (14)$$

Based on this channel, the received and recovered constellation points are shown in Fig. 26, the resulting eye pattern is illustrated in Figures 27 and 28. In this case, the Costas Loop scheme combined with CMA, AF-based CMC-1, and AF-based CMC-2 methods present a similar performance on clustering the constellation points and in the openness of the eye pattern.

### C. Remarks

Regarding the mitigation of channel distortion, the obtained results demonstrate to have a good performance when using the proposed AF-based scheme with the CMC methods. The imposed restriction, regarding the constant amplitude, introduces an advantage to reduce distortion in comparison to the traditional Costas Loop combined with CMA. In general, the adaptive schemes for CMC-1 and CMC-2 methods exhibit

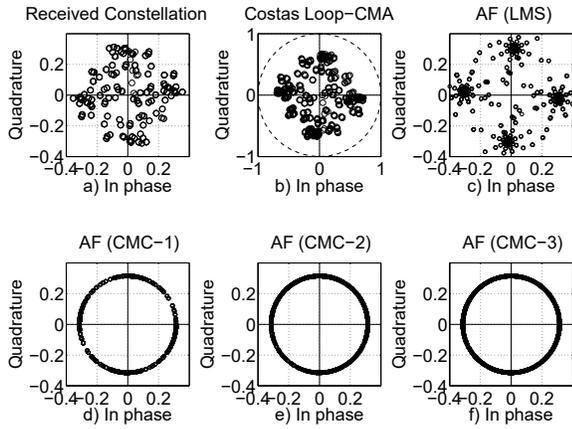


Fig. 23. Recovered constellation points for transmissions in the non-minimum phase channel provided by Shalvi and Weinstein [35] and Maricic *et al.* [36]. a) Received constellation points, b) Costas Loop+CMA, c) AF (LMS), d) AF (CMC-1), e) AF (CMC-2), f) AF (CMC-3) methods.

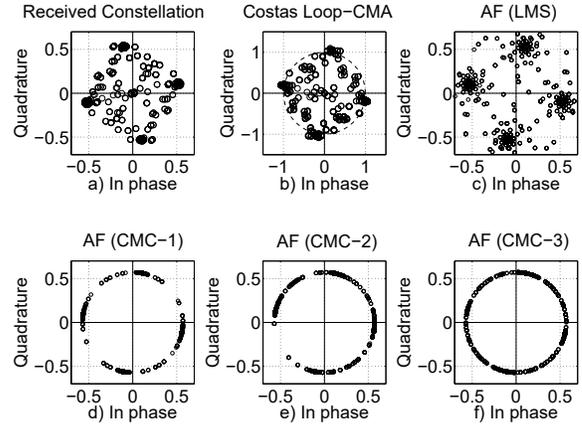


Fig. 26. Recovered constellation points for transmissions over the IIR channel provided by Jones [37]. a) Received constellation points, b) AF (LMS), c) AF (CMC-1), d) AF (CMC-2), e) AF (CMC-3) methods.

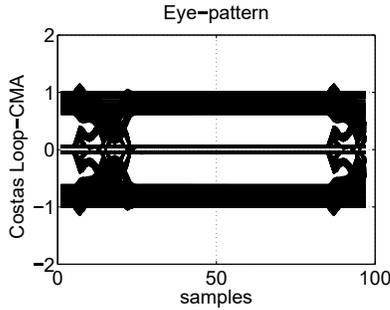


Fig. 24. Eye-pattern of the Costas Loop scheme combined with CMA for transmissions in the non-minimum phase channel provided by Shalvi and Weinstein [35] and Maricic *et al.* [36].

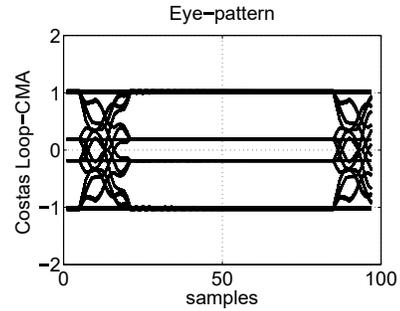


Fig. 27. Eye-pattern of the Costas Loop scheme combined with CMA for transmissions in the IIR channel provided by Jones [37].

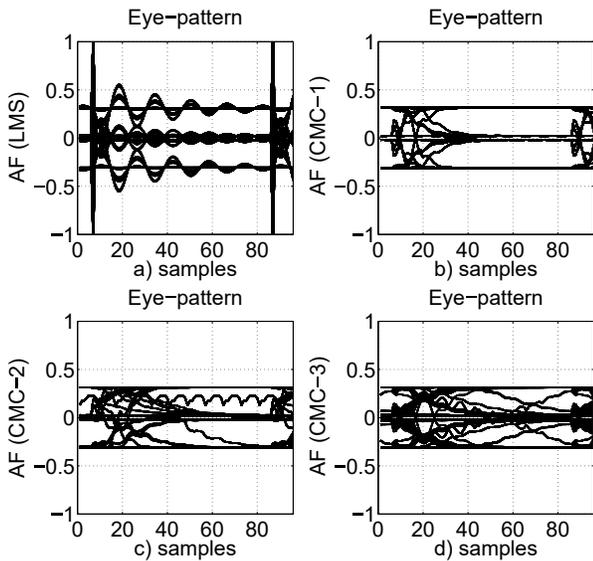


Fig. 25. Eye-patterns for transmissions in the non-minimum phase channel provided by Shalvi and Weinstein [35] and Maricic *et al.* [36]. a) AF (LMS), b) AF (CMC-1), c) AF (CMC-2), and d) AF (CMC-3) methods.

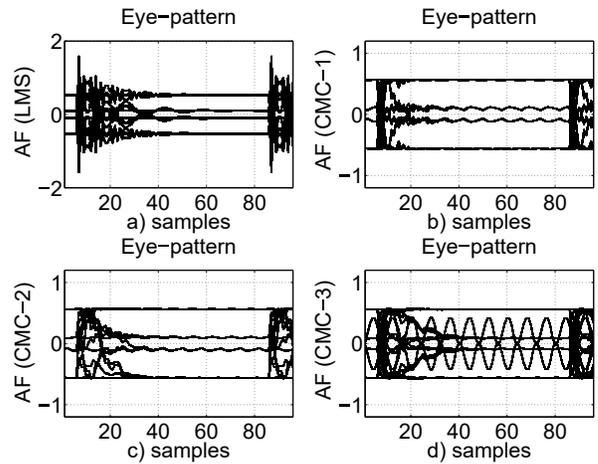


Fig. 28. Eye-patterns for transmissions in the IIR channel provided by Jones [37]. a) AF (LMS), b) AF (CMC-1), c) AF (CMC-2), and d) AF (CMC-3) methods.

better performance to mitigate the impact of multipath channel environments when recovering the constellation points and in the opening of the eye pattern. Future directions will be conducted on the testbeds implementation of the proposed mechanisms. Using SDR boxes the real-time operation of this method may be tested on wireless links.

## VII. CONCLUSIONS

A low complex scheme, to jointly equalize and recover the constellation points from PSK waveforms, is conceived when utilizing an adaptive filter scheme. The system operates without a training sequence, which in turn represents a strong capability to operate on AMR applications. Also, it exhibits less complexity than existing blind schemes like the traditional Costas Loop combined with CMA. Taking advantage of the constant amplitude of PSK waveforms, the proposed AF-based scheme can profit from new coefficients update mechanisms, named CMC, that provides robust performance, not only recovering constellation points but also reducing performance degradation produced by ISI. Additionally, simulation results confirm the improved speed of convergence of the proposed AF-based schemes with CMC methods when compared to the Costas Loop scheme combined with CMA. Future directions will be conducted on the testbeds implementation of the proposed mechanisms. Using software defined radio (SDR) boxes the real-time operation of this method may be tested on wireless links. Furthermore, the proposed solution may be extended to consider multiples sources and the impact of interference as well as the tone capture effect.

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