

# Incorporating Dynamic OFDMA in IEEE 802.11

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# Acknowledgements

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The presented work arose from a cooperation between

James Gross,

Marc Emmelmann, and

O. Puñal

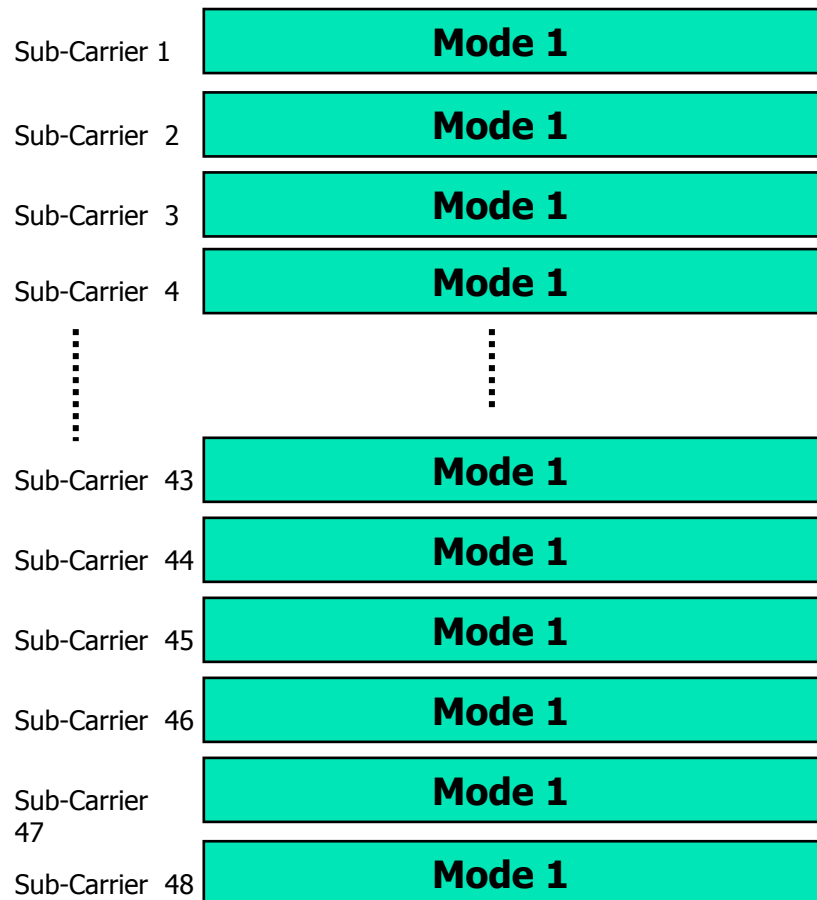
while working at TKN / TU Berlin.

J. Gross and O. Puñal are now with RWTH Aachen.

# Motivation

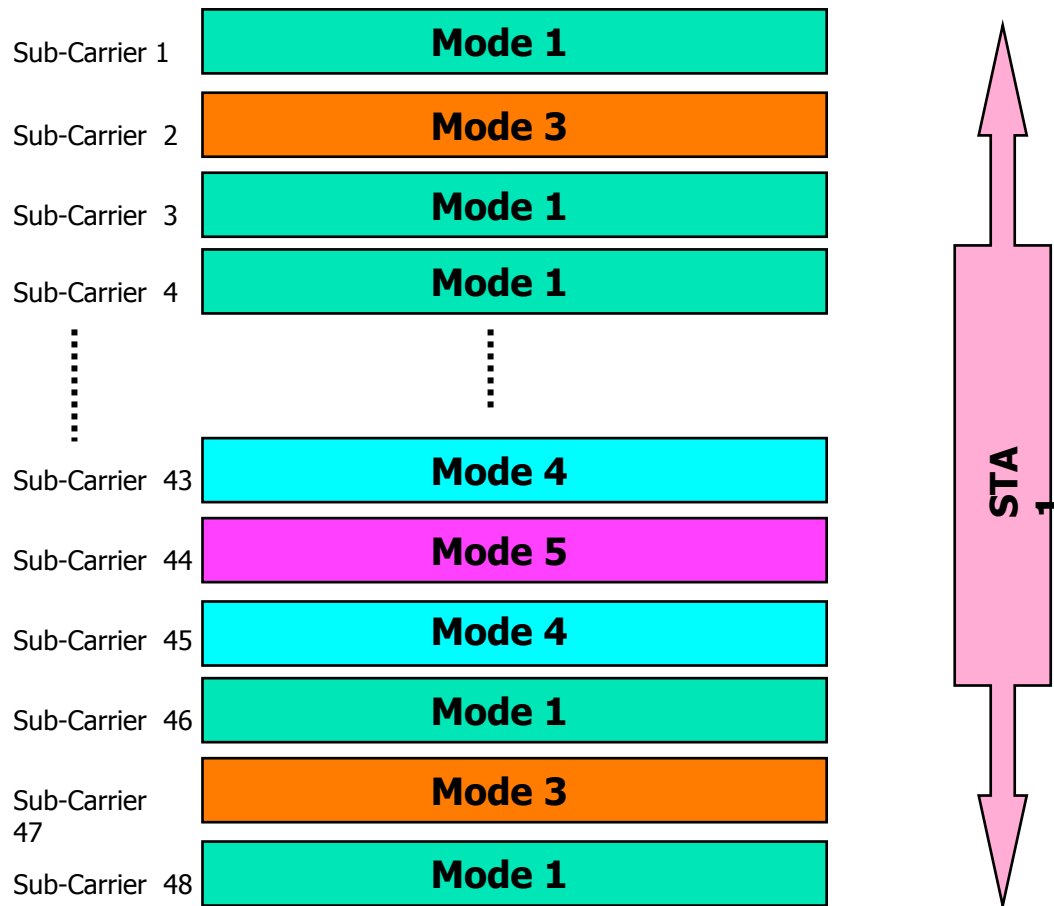
- OFDM-based physical layers are commonly used for high-speed wireless networks
- Currently used schemes
  - transmit packets sequentially using all OFDM sub-carriers
  - employ the same modulation/coding on all sub-carriers
- Dynamic OFDM schemes are known to outperform these traditional schemes as they
  - choose a modulation/coding scheme individually per sub-carrier (according to the current sub-carrier channel gain)
  - may transmit packets in parallel to several STAs in the downlink using FDM by assigning sub-carrier sub-sets per STA
- This presentation shows the potential of Dynamic OFDM to enhance upcoming 802.11 systems.

# "Classical OFDM"



- All sub-carriers assigned to one STA
- Same modulation/coding scheme applied to all sub-carriers

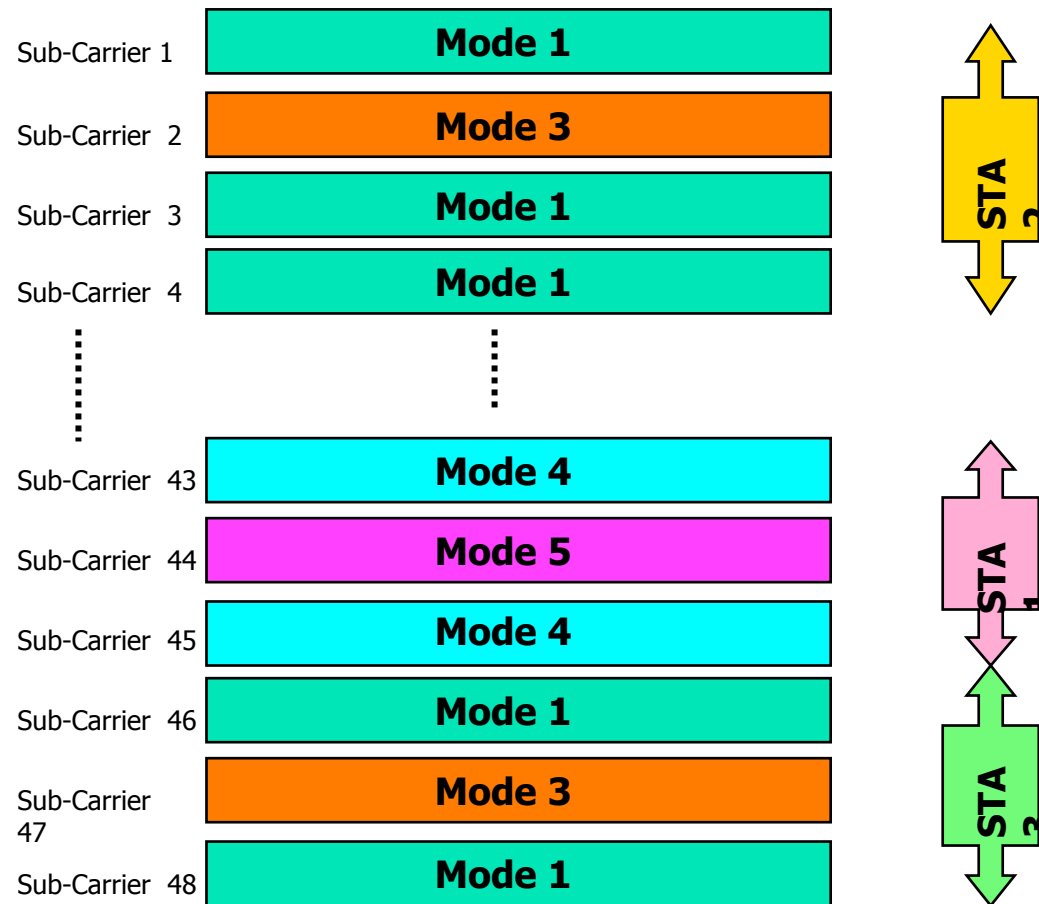
# P2P-Mode: Dynamic Single-User OFDM



- All sub-carriers assigned to one STA
- Modulation/coding per sub-carrier differs according to current channel gain
- Benefit from lower error probability

P2P-DynOFDM: React to frequency variations by specific modulation/power setting per subcarrier

# P2MP-Mode: Dynamic Multi-User OFDM



- Subsets of sub-carriers are assigned to different STAs
- Modulation/coding per sub-carrier according to current channel gain for the specific STA
- Additionally: benefit from multi-user diversity

P2MP-Mode: Enable simultaneous data transmission to different stations via (channel dependent) OFDMA → Exploit multi-user diversity

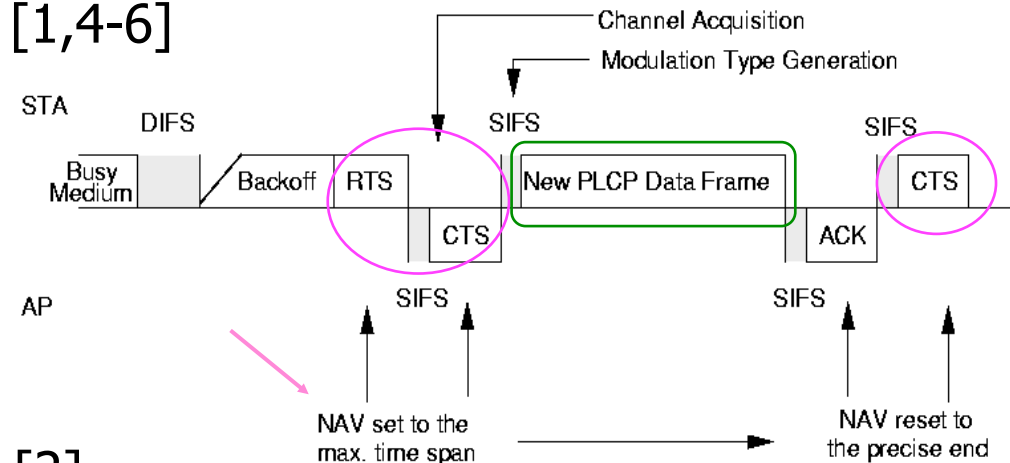
# Required overhead to use Dynamic OFDM

- In order to choose an (optimal) modulation/coding per sub-carrier, we need to
  - estimate the channel gain per sub-carrier for each transmissionand
  - signal the used modulation/coding per sub-carrier from the transmitter to the receiver.
- Additionally, for the multi-user case (parallel transmission of packets), we have to
  - signal the assignment of sub-carrier sets from the transmitter to the receiver.
- Performance evaluation depends on the technical realization of channel acquisition and signaling.
- The following results include all the required overhead if Dynamic OFDM were to be included in 802.11-2007 assuring downward compatibility with legacy devices.

# Incorporation of Dynamic OFDM in 802.11

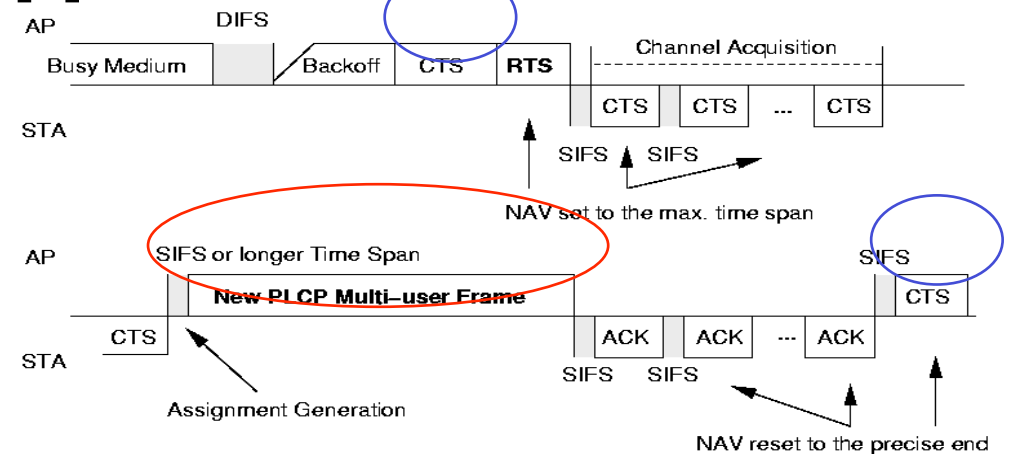
- Dynamic Single-User OFDM [1,4-6]

- different modulation per sub-carrier according to sub-carrier channel gain



- Dynamic Multi-User OFDM [2]

- > additionally exploit multi-user diversity



→ Protocol overhead to include Dynamic OFDM considered in performance evaluation



# Performance Evaluation

Comparison state-of-the art IEEE 802.11n with Dynamic OFDM Enhancements:

- Channel Model / Simulation Details
- Results: Exploiting the degrees of freedom
  - Baseline experiments
  - Reduce MAC overhead  $\leftrightarrow$  enable frame aggregation
  - Exploit Multi User Diversity  $\leftrightarrow$  enable P2MP mode
  - Add spatial layers

# 802.11n & Channel Model

- Simulations for 11n considering
  - A-MPDUs Frame Aggregation [10]
  - 2x2x20 MHz Spatial Multiplexing [10]
  - Channel Model E (Large Office) [8,9]
- Sub-Carrier Specific Attenuation
  - MatLab used to generate impulse response of channel for each transmission [8,11]
  - Impulse response used to calculate channel matrix H  
--> sub-carrier specific attenuation
- Results of reference simulations verified against results of IEEE 802.11n WG (c.f. 11-07/2860)

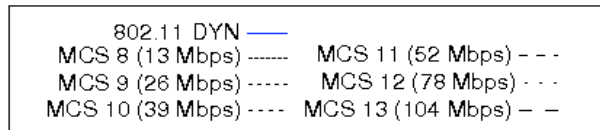
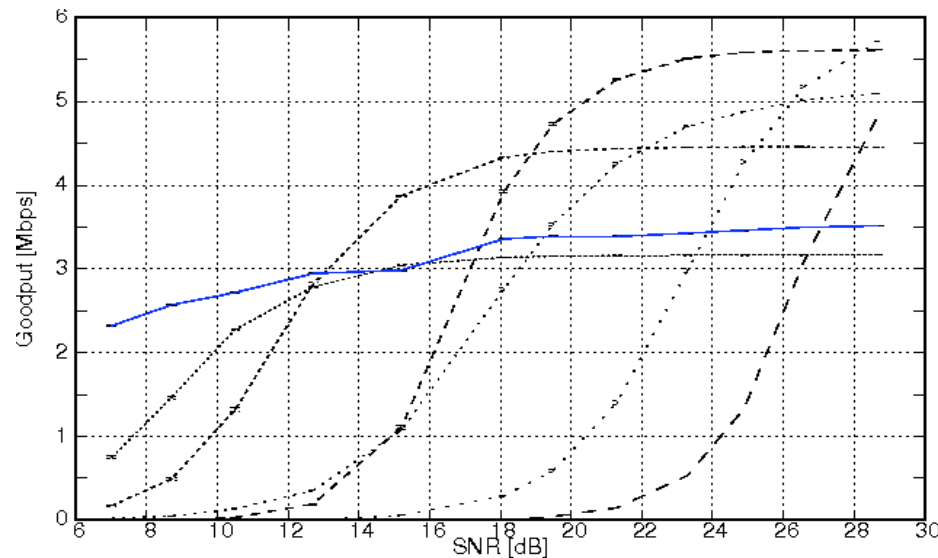
# Simulation Details

- Large PDUs (1536 Byte, RTS/CTS enabled for 11n) & small ones (200 Byte, RTS/CTS disabled for 11n)
- Saturation mode (always “enough” packets in queue)
- P2P scenario: one transmitter, one receiver, no further stations, one-way traffic only
- P2MP scenario: one transmitter, several (4) receivers, no further stations, one-way traffic only, all receivers at same distance to transmitter
- Performance metric: MAC Goodput [bit/s]

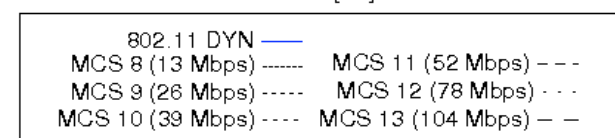
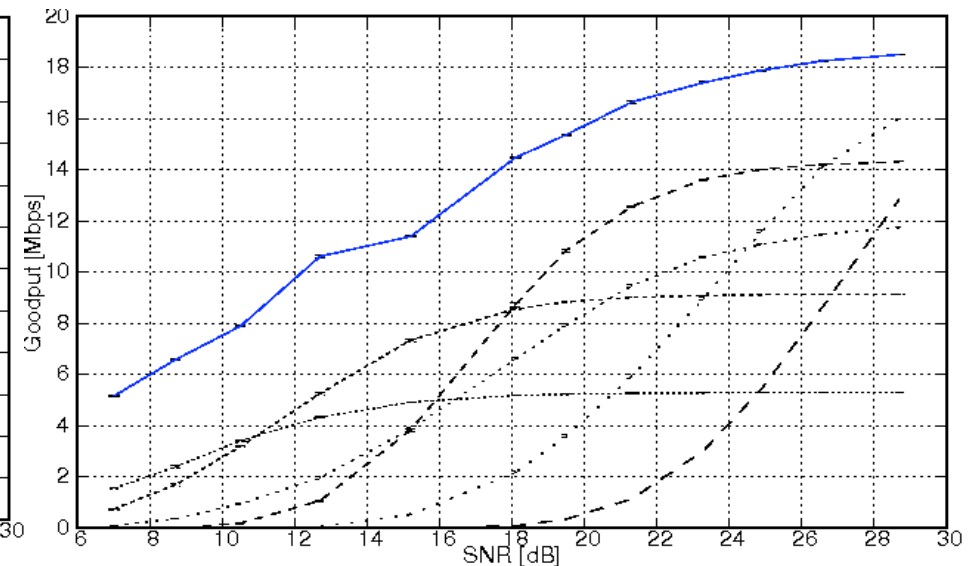
# Results I – Baseline

- 1 spatial stream, no frame aggr., P2P scenario

Small PDUs (200 Byte)



Large PDUs (1536 Byte)

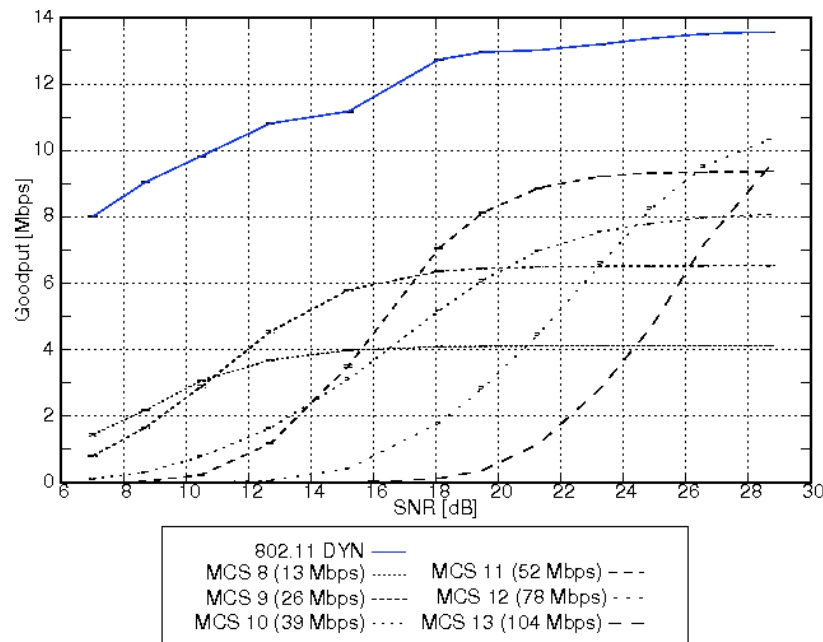


DynOFDM can dramatically improve system performance for low SNRs (300%) for small packets. It constantly outperforms 11n for large packets

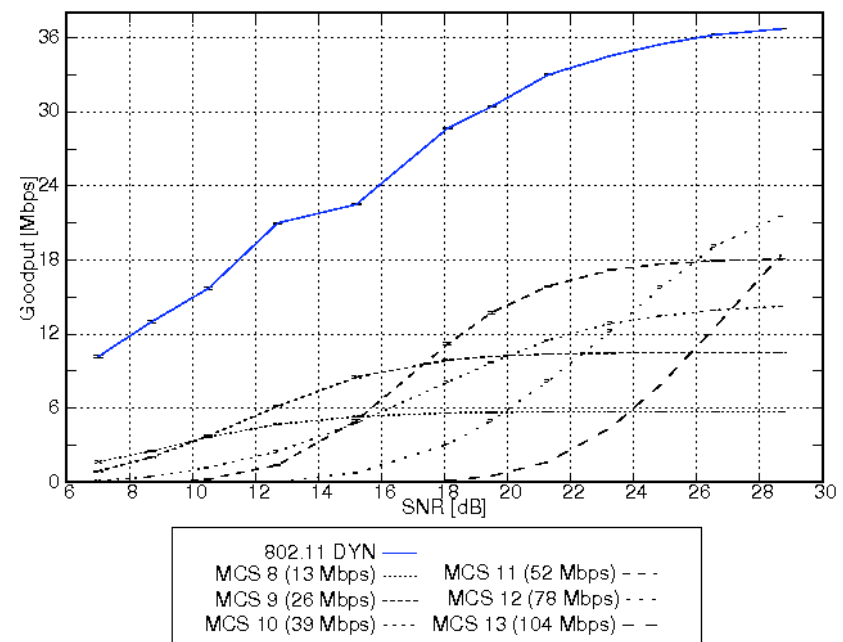
# Results II – Reduction of MAC Overhead

- 1 SS, frame aggr. activated, P2P scenario

Small PDUs (200 Byte) – FA with 4 PDUs



Large PDUs (1536 Byte) – FA with 2 PDUs

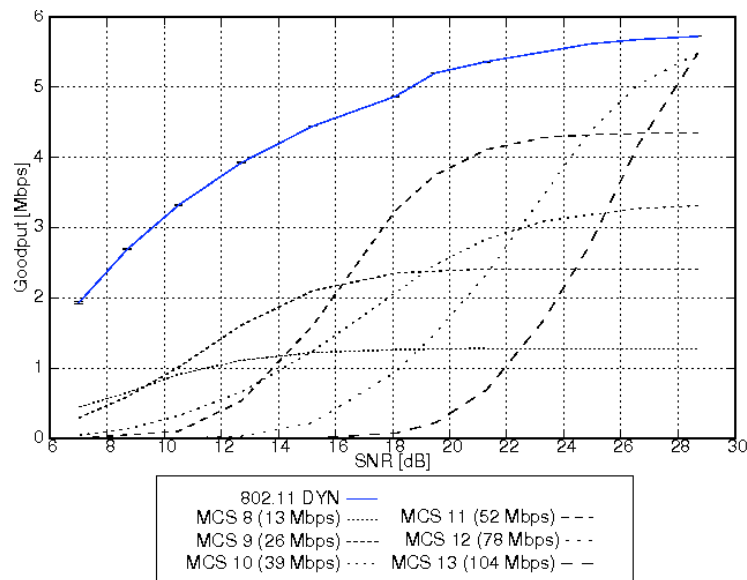


By leveraging the protocol overhead (for both, 11n and DynOFDM), DynOFDM always outperforms 802.11n

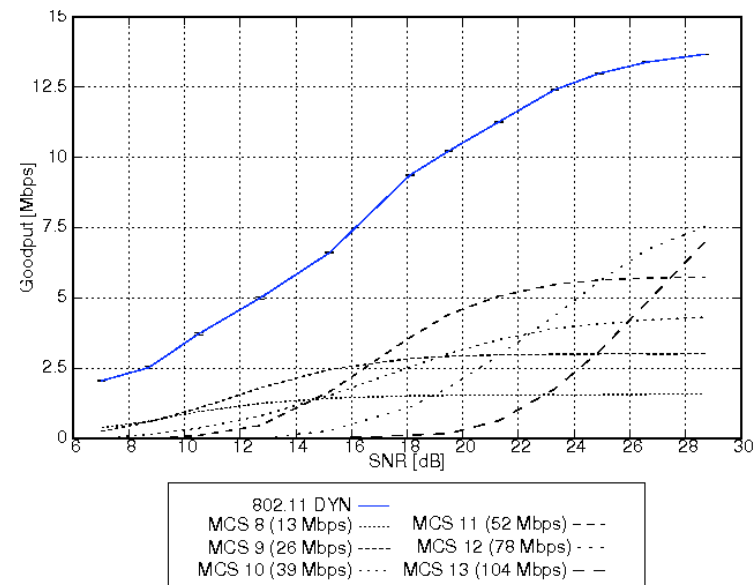
# Results III – Adding Multi-user Diversity

- 1 SS, frame aggr. activated, **P2MP (4 STA) scenario**
- Equal PDU number aggregated into one channel access

Small PDUs (200 Byte) – FA  
with 16 PDUs for 11n, FA with 4  
PDUs for 11DYN



Large PDUs (1536 Byte) – FA  
with 8 PDUs for 11n, FA with 2  
PDUs for 11DYN

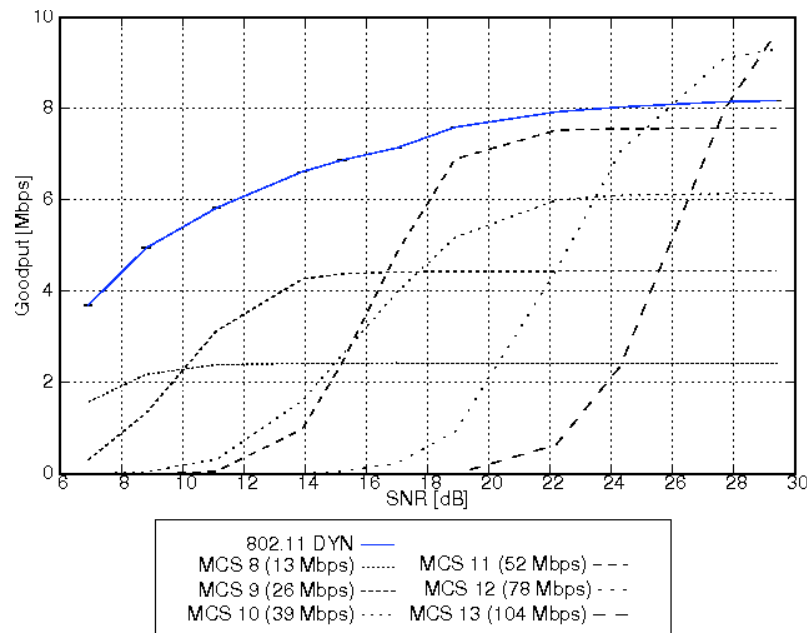


Overhead due to post-backoff leverages protocol overhead for 11n and DynOFDM.  
Aggregated throughput increased by approx. 50%

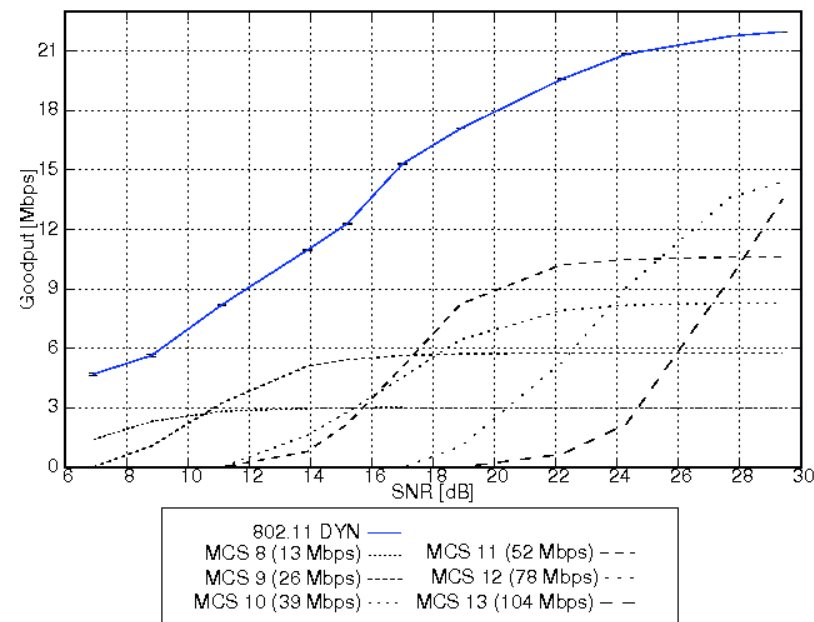
# Results IV – Adding Spatial Layers

- 2 SS, frame aggr. active, P2MP scenario (4 STA)

Small PDUs (200 Byte) – FA  
with 16 PDUs for 11n, FA with 2  
PDUs for 11DYN



Large PDUs (1536 Byte) – FA  
with 8 PDUs for 11n, FA with 2  
PDUs for 11DYN



DynOFDM outperforms IEEE 802.11n except for small packets transmitted for high SNRs: 4 terminals are not enough to fully exploit the diversity for more SSs

# Summary

- It is possible to incorporate Dynamic OFDM in IEEE 802.11 upholding backward compatibility with legacy devices (even down to 1<sup>st</sup> generation WLANs).
- Dynamic OFDM can easily outperform the upcoming IEEE 802.11n system for large packet sizes and in most cases also for very small packets considering all the required protocol overhead.
- Both, exploiting the frequency diversity per sub-carrier as well as the multi-user diversity is one main focus of future WLAN system (IEEE 802.11 TGac). The presented ideas and results are actively fed into this task group.



# References

- [1] 11-07/0720r2 -- Dynamic Point-to-Point OFDM Adaptation for IEEE 802.11a/g Systems
- [2] 11-07/2062r1 -- Dynamic Multi-user OFDM for 802.11 systems
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- [8] 11-03/940r4 -- TGn Channel Models
- [9] 11-03/802r23 -- Usage Models
- [10] TGn Draft most rece3int version
- [11] L. Schumacher "WLAN MIMO Channel Matlab program," download information: [www.info.fundp-ac-be/~lsc/Research/IEEE 80211 HTSG CMSC/distribution term.html](http://www.info.fundp-ac-be/~lsc/Research/IEEE_80211_HTSG_CMSC/distribution_term.html)
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- [13] James Gross and Marc Emmelmann: System and method for incorporating dynamic orthogonal frequency-division multiplexing into wireless network protocols. USPTO Application #: 20080232490, pending patent.
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Thank you for your attention

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# Backup Slides

# P2MP OFDM for 802.11: Modified PLCP Header

- 1st 24 bits of PLCP header in compliance with legacy 802.11  
--> everybody may decode the header and discard it if
- the RATE field indicates Dynamic OFDM to be used in the payload
- Additional signaling indicates used mode per sub-carrier and terminal

